

SONIC

THE COMIC

NEW
SONIC'S WORLD
STORY

SHORTY
JOINS THE
BIG WIGS!

NEW
STORY

**DECAP
ATTACK
MEET BORIS!**

**NIGHTS
PIN-UP!**

PLUS

**SONIC 3 & ZONE TIPS!
ROAD RASH REVIEW!
KNUCKLES!**

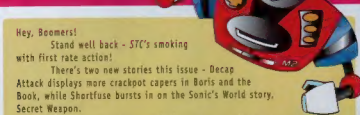


£1.20 • No 90
12 NOVEMBER 1996
EVERY FORTNIGHT

e
STC3
Archives

UK's OFFICIAL SEGA COMIC

CONTROL ZONE



Hey, Boomers!

Stand well back - STC's smoking with first rate action!

There's two new stories this issue - Decap Attack displays more crackpot capers in Boris and the Book, while Shortfuse bursts in on the Sonic's World story, Secret Weapon.

There's a whole lotta shrinking going on with Sonic and Nack in the final part of the Tomb. Bad news for Knuckles' fans (he temporarily rides into the STC sunset after this issue), means good news for Captain Plunder followers as he's afloat again in STC 91. However, watch this space as everyone's favourite echidna will return!

Finally, back in the firing-line, the Review Zone spotlights Road Rash, there's a Claris/NIGHTS Pin-up, plus the Sonic 3 hints and tips continue in the Q Zone.

Have a safe Bonfire Night, Boomers!

Megadroid

BE A COOL 'GUY'! FOLLOW THE FIREWORKS CODE!

On November 5th, fireworks will be lighting up the sky in memory of Guy Fawkes and the Gunpowder Plot to blow up Parliament back in 1605. To ensure total coolness and maximum enjoyment, STC offers the following tips.

1. Ensure that an adult-hume* supervises.
2. Keep fireworks in a closed box.
3. Follow the instructions on each firework carefully.*
4. Light the tip of the firework fuse at arms length.*
5. Stand well back.
6. Never return to a firework once it has been lit.
7. Never throw fireworks.
8. Never put fireworks in your pocket.
9. Keep pets indoors.



Michael Bates,
Bursley, Lincs.
Sonic & Knuckles
Toy Winner.

* EDITOR: Deborah Tate
* FEATURES EDITOR: Audrey Wong
* DESIGNER: Andy Knight
* COVER ART: Carl Viles
* PRODUCTION: Sarah Cullley
* CONSULTANT: Richard Burton

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SEGA

COMPILED BY
BILLY KYLE & JONATHAN BELL
ChartTrack
© ELSA

↑ up/down RE/NEW entry ● non mover

MEGA DRIVE

- 1 ● BRIAN LARA CRICKET '96
- 2 ● WORMS
- 3 ↑ MICRO MACHINES 2
- 4 ↓ FIFA SOCCER '96
- 5 ↓ TAZ-MANIA: ESCAPE FROM MARS
- 6 ↑ SONIC AND KNUCKLES
- 7 ↓ TOY STORY
- 8 ↓ STREETS OF RAGE
- 9 ↑ MEGA BOMBERMAN
- 10 ↓ OLYMPIC SUMMER GAMES

SATURN

- 1 NEW DESTRUCTION DERBY
- 2 ↓ ATHLETE KINGS
- 3 ↓ LOADED
- 4 NEW BUST A MOVE 2
- 5 ↓ MORTAL KOMBAT 3
- 6 ↓ VIRTUA COP
- 7 NEW DISC WORLD
- 8 ↓ SEGA RALLY
- 9 NEW STORY OF THOR 2
- 10 NEW OLYMPIC SOCCER - ATLANTA 1996

MEGA-CD

- 1 ● BRUTAL: PAWS OF FURY
- 2 ↑ TOMCAT ALLEY
- 3 ↑ SOULSTAR
- 4 RE ROAD AVENGER
- 5 RE SILPHEED
- 6 RE SONIC CD
- 7 RE POWERMONGER
- 8 ↓ B.C. RACERS
- 9 ↓ THUNDERHAWK
- 10 ↓ EARTHWORM JIM

GAME GEAR

- 1 RE MICRO MACHINES 2
- 2 RE DYNAMITE HEADY
- 3 ● SONIC THE HEDGEHOG
- 4 ↓ COLUMNS
- 5 RE ECCO 2: THE TIDES OF TIME
- 6 ↓ THE LION KING
- 7 RE TAZ-MANIA: ESCAPE FROM MARS
- 8 ↓ SONIC THE HEDGEHOG 2
- 9 RE SONIC: TRIPLE TROUBLE
- 10 ↓ STAR TREK: GENERATIONS

SONIC AND CHAOTIX ARE ON A MISSION TO IMPRISON SUPER SONIC IN THE CENTRE OF THE BLACK ASTEROID.



NACK THE WEASEL HAS OTHER IDEAS!

WITH THE AID OF A **SHRINKING DEVICE**, HE HAS REDUCED HIS ENEMIES TO MICE SIZE. ONLY **ONE** MANAGED TO ESCAPE BEING CAUGHT!

OH... WHAT'S THE POINT? THE WAY SONIC IS NOW, HE CAN'T STOP ME!

HE'S RIGHT! WHAT CAN I DO AT THIS SIZE?

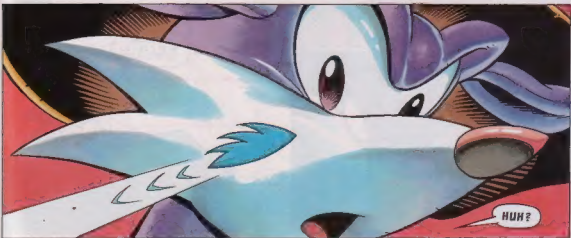
HE'S RIGHT!
WHAT CAN I DO
AT THIS SIZE?

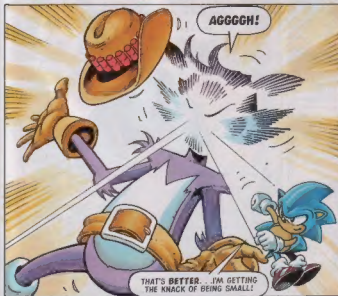


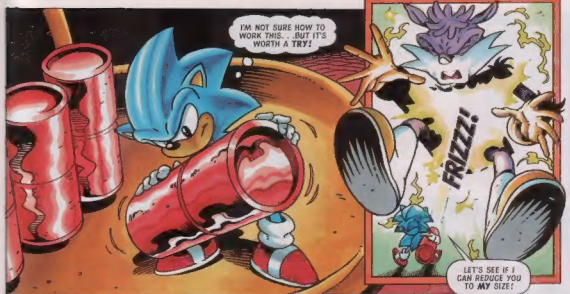
STILL, WHAT DO I CARE? SIDEWINDER IS PAYING ME A FORTUNE TO STEAL HIM!

SO, THAT'S IT!

I MAY HAVE SHRUNK, BUT I'VE GOT TO FIND A WAY TO STOP NACK!

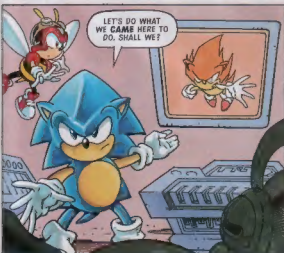
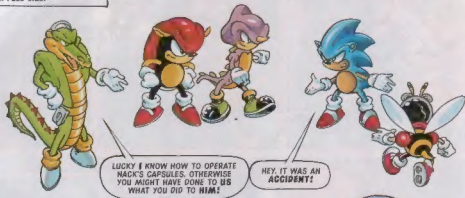








FINALLY, CHAOTIX ARE RELEASED AND EVERYONE IS RESTORED TO THEIR FULL SIZE.





WE'RE HERE...
AT THE CENTRE
OF THE BLACK
ASTEROID!



SOON.

LET'S REMEMBER
THAT WE'RE NOT ONLY
TRAPPING SUPER SONIC
HERE, BUT WE'RE DOING
THE SAME TO THE
OMNI-VIEWER!



OMNI THOUGHT HE'D FROZEN SUPER
SONIC IN TIME, BUT HE ONLY SUCCEEDED
IN SLOWING TIME DOWN!

IT COULD TAKE YEARS FOR
SUPER SONIC TO GET OUT!



...AND MAYBE THE
OMNI-VIEWER
KNOWS WHAT'S
GOING ON, SO WHEN
SUPER SONIC
ESCAPES, HE'LL BE
ABLE TO TELEPORT
HIMSELF TO
SAFETY!



THAT'S SUPPOSING
SUPER SONIC GIVES
HIM THE CHANCE.



ONLY ONE
MORE THING
LEFT TO DO!



mighty, detonate the graviton bomb!

okay, vector... here goes!



WHUMPF!

that's the **only** way in, sealed with thousands of tons of rubble!

that'll hold him for sure! yes indeedy-diddly!



i hope you're right, charmey!

we've all seen what he can do, and if super sonic does ever escape, he'll be **madder** than ever!



mighty, don't even think about it!

next issue:
THE HIVE.

REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM
UNDER 40 = TANNYSVILLE

40-70 = NORMALSVILLE
70-90 = FUN CITY

90-99 = BIG TIME CITY
OVER 90 = MEGA CITY

ROAD RASH

Reviewed by David Gibson



GAME TYPE: MOTORBIKE RACING
PLAYERS: 1

PUBLISHER: ELECTRONIC ARTS
PRICE: £44.99

RELEASE DATE: OUT NOW
AGE SUITABILITY: 11+

Going full throttle and at breakneck speed on the Saturn is *Road Rash* - EA's classic motorcycle game. Despite the Mega Drive version having bland backgrounds and rather naff movement, it made gamers very happy due to the brilliant gameplay.

The 32-bit version features 25 stages across five levels of fast and furious action, which really gives you an incredible feeling when you're in motion. On the City level for example, as you race past 14 other bikers and reach top speed, you can just about feel your stomach churn as the buildings, pedestrians and cars zoom by! Before and after a race, you are treated to a scene, from which several bikers race by in their mean machines!

The soundtrack is provided by bands such as Soundgarden and Therapy; perfect music when you're doing 170km through a busy street! Graphically, the game can't really be faulted. The motorbike riders are digitised from actual people and the backgrounds look as realistic as in a photograph.

Disappointing aspects about the game are the fact that there's still only five different scenarios, although there are short cuts which give you a change from riding the same track all the time. Secondly, it's still only a one-player game. However, *Road Rash* still scores pretty high on the motorvatin' stakes!



FINAL COUNTDOWN

RAVES

Fast, furious, and nerve-wrecking!



GRAPHICS 87

SOUND 90

GRAVES

Only five scenarios and no two-player option!



PLAYABILITY 86

OVERALL 87

KNUCKLES

THE GOOD,
THE BAD
AND THE
ECHIDNA

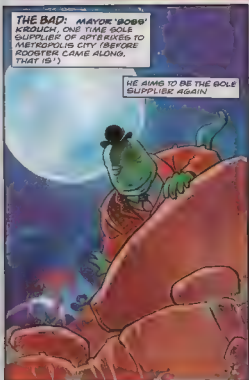
knuckles
the good, the bad
and the echidna

THE GOOD: ROOSTER, THE
ONE-EYED RANCHER, IS
DRIVING HIS HERD OF
APTERIXES TO METROPOLIS
CITY IN THE HOPE OF MAKING
A GOOD PRICE



THE BAD: MAYOR BOSS
KROUCH, ONE TIME GOLE
SUPPLIER OF APTERIXES TO
METROPOLIS CITY (BEFORE
ROOSTER CAME ALONG,
THAT IS')

HE AIMS TO BE THE GOLE
SUPPLIER AGAIN




THE ECHIDNA: WELL,
IF YOU NEED TO BE TOLD
WHO THE ECHIDNA IS,
YOU'RE READING THE
WRONG COMIC

FOLLOW
AN' KEEP T
QUIET!

HEY BOSS,
I THOUGHT I WAS
NEVER GOING TO
FIND YOU'

CHITO,
I TOLD YOU I WAS GOING
TO TAKE CARE OF ROOSTER,
PERSONALLY!





THINGS
HAVE CHANGED, BOSS.
KNUCKLES IS ON TO YOU, SO
I THOUGHT YOU COULD USE
A LITTLE HELP!

YOU
HAD YOUR
CHANCE TO
KILL ROOSTER
BUT YOU
BUNGLED



YOU MEAN
IT WAS YOU WHO
ASKED ME TO KILL
ROOSTER?

YOU KNOW
IT WAS! WHAT ARE
YOU JABBERING
ON ABOUT?



WILL
THAT DO?

SURE
I'LL TAKE
A CONFESSION
TO ME!



SURPRISE!

I HOPE
YOUR BOYS
ARE GOING TO
COME
QUIETLY

SHERIFF




TIME
FOR A QUICK
EXIT!

SHERIFF,
YOU TAKE CARE OF HIS
MEN. I'LL HANDLE
KNUCKLES!




GIVE
IT UP KROUCH!
YOU'RE NOT GOING
ANYWHERE!




STAY RIGHT
WHERE YOU ARE, KNUCKLES!
OR I'LL HAVE TO USE
THIS!



SHOULD
I BE
SCARED?



THIS VIAL
CONTAINS A CHEMICAL
COMPOUND TO AN OPTERIX.
IT SMELLS LIKE THE SCENT
OF THEIR MOST FEARED
PREDATOR. BUT IT'S A
HUNDRED TIMES
MORE POTENT.

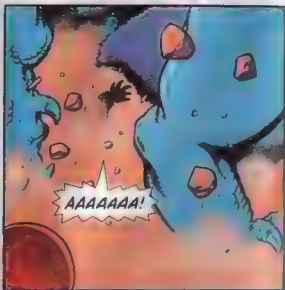
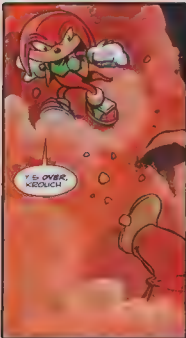


COME ANY
CLOSER AND I'LL THROW
THIS INTO THE HERD! I WARN
YOU, THEY'LL STRAMPEDE
THROUGH ROOSTER'S CAMP
AND HE WON'T STAND A
CHANCE!

KROUCH,
BACK OUT!



AAAAAH!...



SO, BOSS
KROUCH SAVED YOU
THE COST OF A TRIAL,
EH?

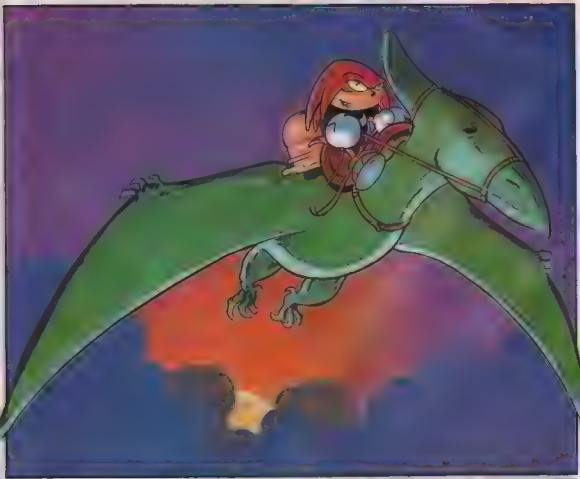
WE
DIDN'T STAND
A CHANCE. IT WAS
NOT A PRETTY
SIGHT!



HERE'S
YOUR CHEST,
KNICKLES, SAFE
AN' BOUND
SURE LOOKS
HEAVY!

'T IS!

WELL
I THINK I CAN
HELP YOU
THERE



NEXT ISSUE RETURN OF CAPTAIN PLUNDER!

Decap Attack

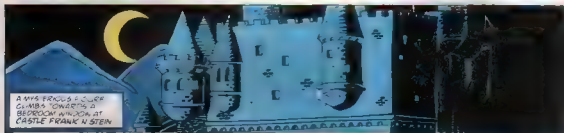
SCRIPT
NIGEL KITCHING
& RICHARD RAYNER

ART
NIGEL KITCHING

LETTERING
ELLIE DEVILLE

BORIS & THE BOOK

COMPLETE
STORY



WHAT DO YOU WANT? I THOUGHT YOU WERE MAKING A FORTUNE ADVERTISING SPANNERS ON COMMERCIAL TV?

NOT ANY MORE!
I WORK IN HOLLYWOOD NOW AND AM KNOWN AS BORIS SCHWARZENBLACKEN-BLUEBERGER!

I HEAR THE PROFESSOR IS WRITING A BOOK, AND WELL... IF IT EVER GETS OUT THAT HE BUILT ME FROM DEAD BODIES... LET'S JUST SAY THERE AREN'T TOO MANY CORPSES WORKING IN THE MOVIES!

OH I CAN THINK OF A FEW!

BUT THE STUDIOS THINK I WAS BROUGHT IN BY MY AUNTIE MIMI IN MIDDLEBREW! CHUCK NEEDS OUR HELP!

WELL, THE PROF'S DUE TO SEND THE MANUSCRIPT TO THE PUBLISHERS TOMORROW! SO, BEAT IT, BORIS!

IF HE RUINS ME I'LL JUST HAVE TO COME BACK AND LIVE HERE!

UHF!

YOU CAN COUNT ON US TO HELP OLD BUDDY!









ZONE

Q IS FOR QUESTION.

Q IS FOR QUERY.

Q IS FOR QUINARY.

IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:-

Q ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SB.



SONIC THE HEDGEHOG 3 Revisited



BEWARE:

- Balloons
- Candy Stick
- Coils
- Dropping Platform
- Flame Carriers
- Giant Rotating Columns
- Ridge Bumpers



BADNIKS TO AVOID:

- Batbots
- Blasters
- Clamers

ACT 1

There are loads of bumpers to kick Sonic around, thermal columns and platforms to carry him, and even a dropping platform that you jump off in order to make it rise again! Bounce off balloons to reach higher areas which hold hidden TV's and rings.





ACT 2

Persistence is the key to completing this zone. Horizontally stacked accelerators push Sonic to even faster speeds. The 'candy stick' columns help him on his downward and upward runs, whilst bumpers make life that bit tougher. Use the Star Post to get to the 'Gumbal Machine' Bonus Round where you can rack up extra lives and shields. Another Bonus Round is cunningly concealed in the left wall, next to the cannon. Of the three TV's you find there, be careful of the gap in the floor beneath the middle one...

BALLOONS

Landing directly on top of them causes the balloon to explode and throw you into the air - thus helping you to get to higher platforms.

ROTATING DRUMS

What aggravation! However, to make them work in your favour, stand in the centre of a drum and push up and down rapidly on your joystick. This will create large gaps, just big enough for Sonic to get through.



SPINNING WHEELS

Handy when you need to blast-off in a certain direction. It's easier to get on them from the top, but if that's difficult, hit them side-on at speed. Use the D-pad to get Sonic's legs moving and he'll stick to the wheel. Press the jump button to fly off.

LEVEL SELECT CHEAT

Wait until the big SEGA logo at the start of the game begins to disintegrate, and the big blue Sonic zooms out of the screen. Quickly press Up, Up, Down, Down, Up, Up, Up and Up on the joystick (you'll hear a noise as soon as it's activated). Once you're back onto the screen with Start and Option displayed, press Down, and you'll see Sound Test. Enter this and you'll have reached the cheat screen where you can take Sonic to any level.



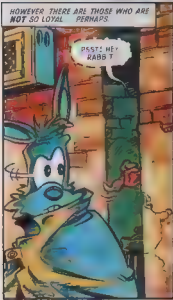
NEXT ISSUE: THE ICE-CAP ZONE!

SECRET WEAPON!

By: LEE STANBRO ART: ROBERTO CAMERO Colorist: ADRIAN PULCHRI (1) Letterer: TAD FORD




THE METROPOLIS ZONE, A CITY OF RESIDENTS LIVING IN FEAR OF THEIR RULER DOCTOR ROBOTNIK! FOR MANY THAT FEAR MAKES THEM LOYAL TO THE TYRANT!




HOWEVER THERE ARE THOSE WHO ARE NOT SO LOYAL PERHAPS

PSST! HEY
RABB T



"I MEAN YOU'VE SOME INFORMATION FOR ME. MAKE IT QUICK! ROBOTNIK'S TROOPERS ARE NEARBY!"

MONEY FIRST
INFO SECOND!
THAT'S THE DEAL!



WORD ON THE STREETS HAS IT THAT ROBOTNIK'S CREATED A NEW SECRET WEAPON! NO IDEA WHAT IT IS, BUT A PLATOON OF TROOPERS WILL BE ESCORTING IT THROUGH THE GUM TREE ZONE IN TWO DAYS TIME!

WELL, THEY'LL HAVE A LITTLE SURPRISE WHEN ME AND THE GANG SHOW UP TO STOP THEM!

WELL DONE MY
FRIEND YOUR
LOYALTY WILL BE
REWARDED!

HEHEHEH! I GUESS IT'S THE
OUTLAWS WHO'LL BE
SURPRISED IN MASTERS!

TWO DAYS LATER IN THE
GUM TREE ZONE

NO SIGN OF
ANY TROOPERS
YET!

WELL THIS
IS WHERE
THE RAT SAID
THEY'D BE!

NO DOUBT, OHNNY BUT IS YOUR INFORMANT
TRUSTWORTHY?

WAIT! MY SENSORS ARE
PICKING UP ROBOT ACTIVITY

IT'S USEFUL
HAVING A
CYBERNIK LIKE
YOU ON THE
TEAM
SHORTFUSE!

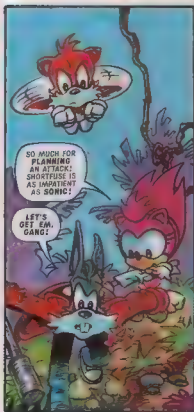
HEY TAILS,
IF YOU
THOUGHT MY
ELECTRONIC
ARMOR
WERE
IMPRESSIVE

*SHORTFUSE JOINED THE GANG LAST ISSUE. MEET

GET A LOAD OF THIS!

ZZAP!

OUTLAWS!
AAAKK!



SO MUCH FOR
PLANNING
AN ATTACK!
SHORTFUSE IS
AS IMPATIENT
AS SONIC!

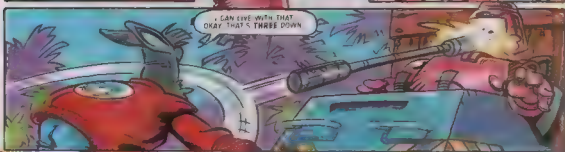
LET'S
GET EM,
GANG!



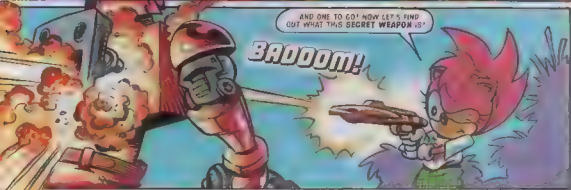
ARE YOU GOONS
PROGRAMMED
TO BE LOUSY
MARKSMEN?



TAILS MAY
HAVE A POINT!
THESE TROOPERS SEEM
TO BE LETTING
US WIN!



I CAN LIVE WITH THAT.
OKAY THAT'S THREE DOWN



AND ONE TO GO! NOW LET'S FIND
OUT WHAT THIS SECRET WEAPON IS!

BADOOM!

MAYBE THERE'S A
NEW SUPER GUN
IN THERE!

SOMETHING WE CAN
USE AGAINST ROBOTNIK,
I HOPE!

SMASH!

UH-OH!

A BADNIK?

I AM FAR MORE THAN
JUST A BADNIK, OUTLAW! I AM...
VERMIN THE CYBERNIK!



I RECOGNISE THAT VOICE!
IT'S THE BAT WHO SOLD
ME THE INFORMATION
TWO DAYS AGO!

THEN THIS WAS
A TRAP!

SO, WHAT'S NEW?

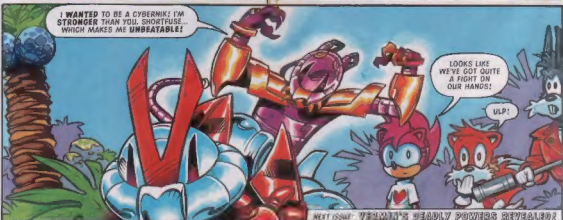


ROBOTNIK'S TURNED YOU INTO A
CYBERNIK LIKE ME. EH? DON'T WORRY,
PAL: I RESISTED HIS BRAINWASHING,
AND YOU CAN TOO!



GET REAL,
SQUIRREL
FEATURES!

BOANNG!



I WANTED TO BE A CYBERNIK! I'M
STRONGER THAN YOU, SHORTFUSE...
WHICH MAKES ME UNBEATABLE!

LOOKS LIKE
WE'VE GOT QUITE
A FIGHT ON
OUR HANDS!

UHP!

NEXT ISSUE: VERMIN'S DEADLY POWERS REVEALED!



SPEED LINES

EITHER POST YOUR MAIL TO:-
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.
OR CALL THE 24-HOUR SERVICE LINE (0900) FOR DETAILS

EVERYTHING PRINTED IN SPEEDLINES WINS A SENSATIONAL SEGA MEGA HOG TAG!



POETRY IN MOBIUS!

Robotnik is cruel, Robotnik is bad
He does horrid things - he's mental,
he's mad
Robotnik is here, and here's where
he'll stay
But out comes Sonic - "Get outta my
way!
Us Freedom Fighters - we're all just
too cool
Our aim is to stop you, you mean old
fool!"
Alex de Hamel, Writtle,
Chelmsford.
Sonic & Knuckles Hog Tag Winner.



Thanks for the rhyme -
you're a poet indeed.
I was so moved, it
made my heart bleed!



Send your e-mail
messages to:

stc@egmont.co.uk

Be sure to include your snail mail (postal)
address if you want to win a prize!

BOOK WORM!

Dear STC,

What reading material does
Doctor Robotnik settle down to on
Mobius?
Tim Hart, Falmouth, Cornwall.
MD Owner.
Sonic & Knuckles Hog Tag Winner.



Rumour has it that he's
partial to Egg-change
and Mort!



Sarah Conroy, Renton, Dumfries, Scotland.
Sonic & Knuckles Hog Tag Winner.

Knuckles' sky
rocket!



Jacob Padgett,
South Wigston,
Leicester.
Sonic & Knuckles
Hog Tag Winner.

LUKE'S LOSS!

Dear STC,

Issue 84's News Zone said
that the Sega Channel was being
launched in the north east, north
west, and south east of England.
Unless the Channel is going to be
available in other places too, this
could result in a big void for the rest
of us!

Luke Drawer, Downend, Bristol.
Sonic & Knuckles Hog Tag Winner.



Liverpool, Wigan and
Preston* got connected in
October, Luke. Granted,
that's no use to you, but
with permission from your
folks, you could inform a local cable
operator of your interest in Bristol.
The Cable Hotline number is: 0990
111 777.

*Subscribers in Liverpool, Wigan or Preston
can call free on 0500 500 100.

NEXT ISSUE

TO BEE OR NOT TO BEE!



NEW
STORY

CAPTAIN PLUNDER!
SHANGHAI!

SONIC'S WORLD
SECRET WEAPON!

REVIEWS

PINOCCHIO &
POCAHONTAS!

NEW
STORY

DECAP ATTACK!
MR CUDDLE BUNNY!

BUZZ BOMBER
BADNIK PIN-UP!

PLUS

Q ZONE

SONIC 3's
ICECAP ZONE!

STC 91 ON SALE WED, 13 NOVEMBER '96

£1.20

DATA STRIP

I'VE BEEN READING
STC SINCE ...

ISSUE AGE

NAME

ADDRESS

MY FAVOURITE ...

FILM/VIDEO IS

BAND/SINGER IS

MY SEGA SYSTEM ...

TICK:-

GG ☐ MCD ☐ MD ☐

MM ☐ MS ☐ 32X ☐

SATURN ☐

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE

..... AS A COMIC STRIP IN STC.


THIS ISSUE'S
MEGA HITS!

1ST CHOICE

2ND CHOICE

3RD CHOICE

YOUR RATING FOR ISSUE 90

% 

Write to: Data Strip/Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU.